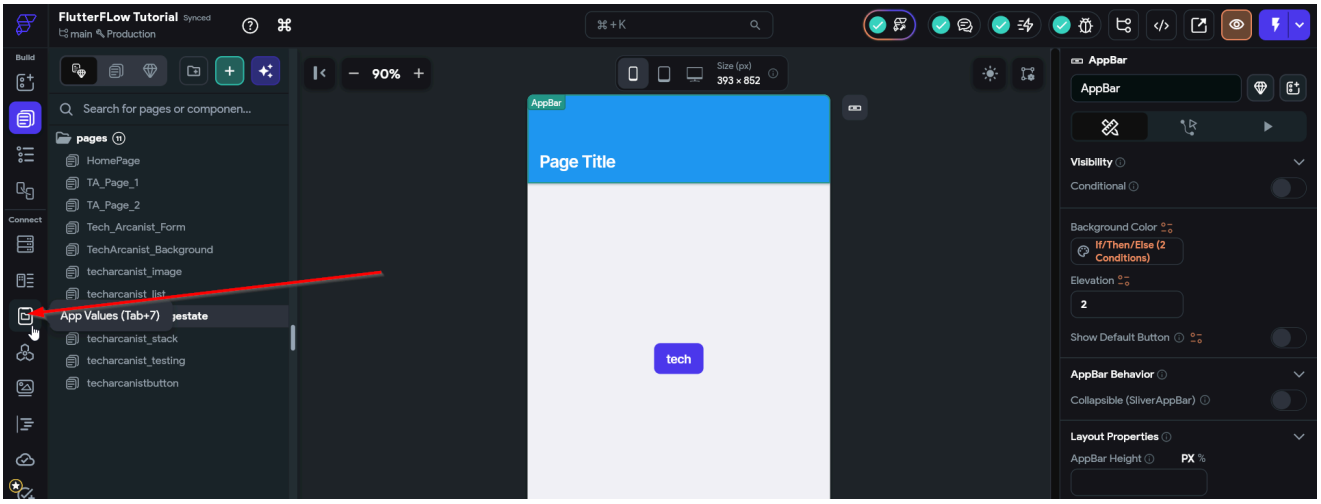
Using App State for Global UI Changes Across Pages in FlutterFlow

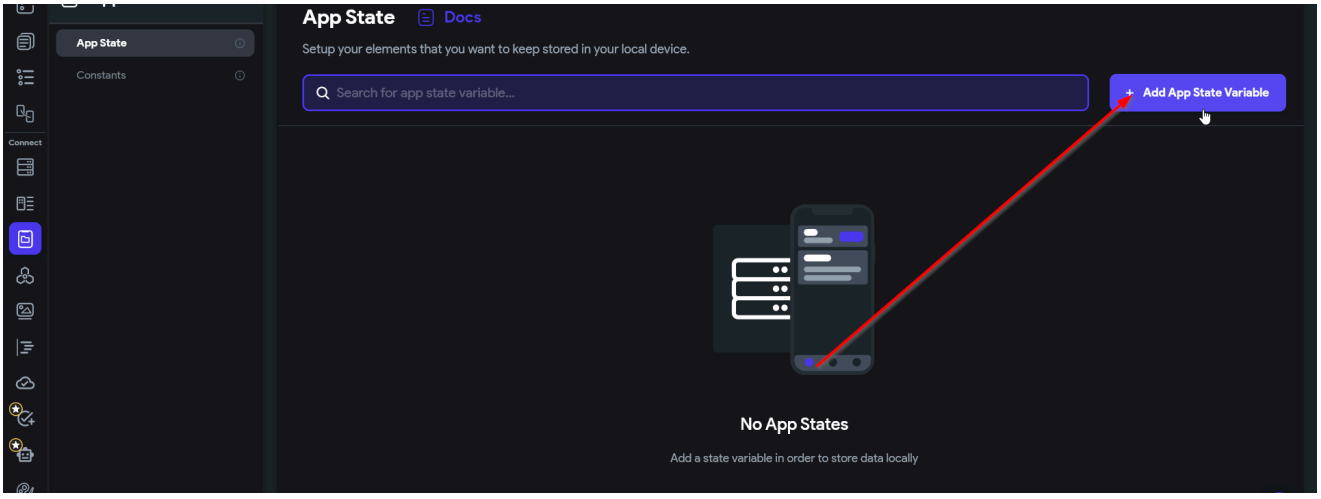
Earlier, we learned **Page State**, which works only within a single page.
Now, let's see how to make a change on **one page affect another page as well**.
For this, we use **App State**.

Step 1: Go to App Values



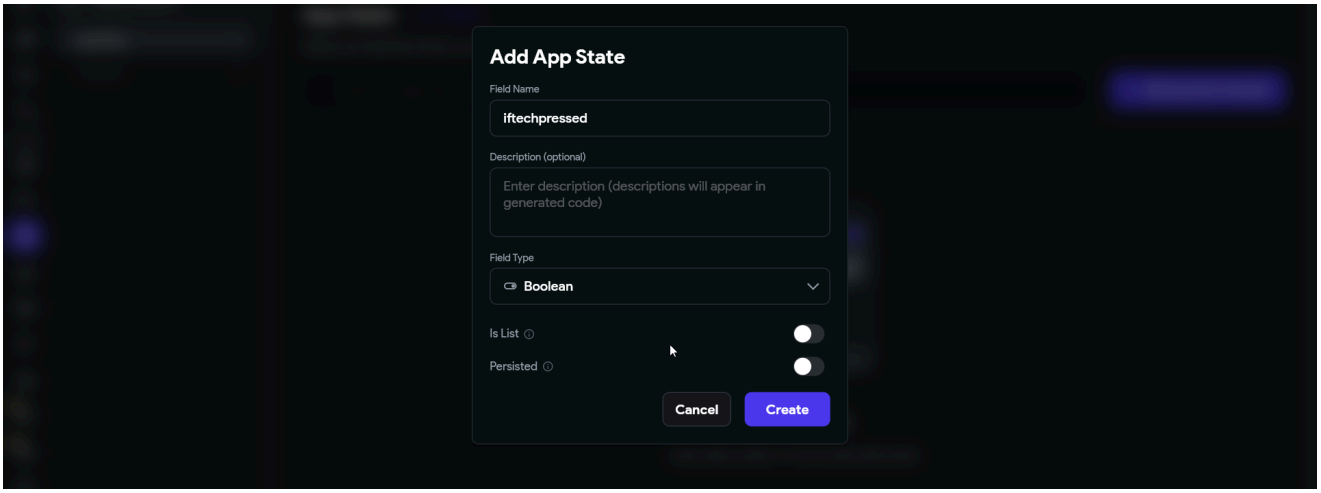
To make a state available across multiple pages, go to **App Values**.

Step 2: Add App State Variable



Click on **Add App State Variable**.

Step 3: Create App State Field

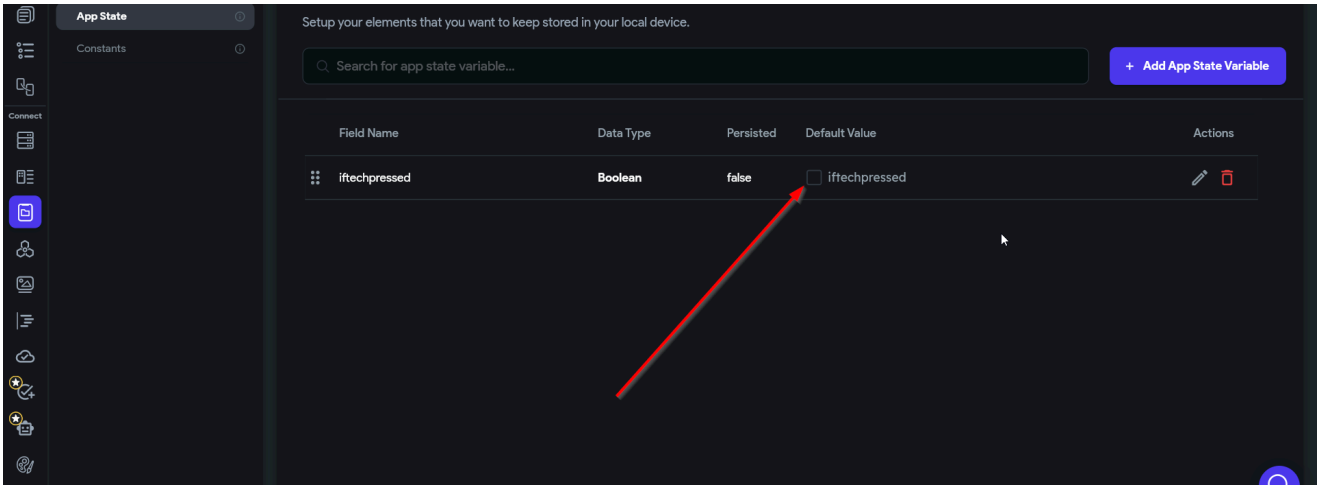


Add the following details:

- **Field name**: `iftechpressed`
- **Field type**: Boolean

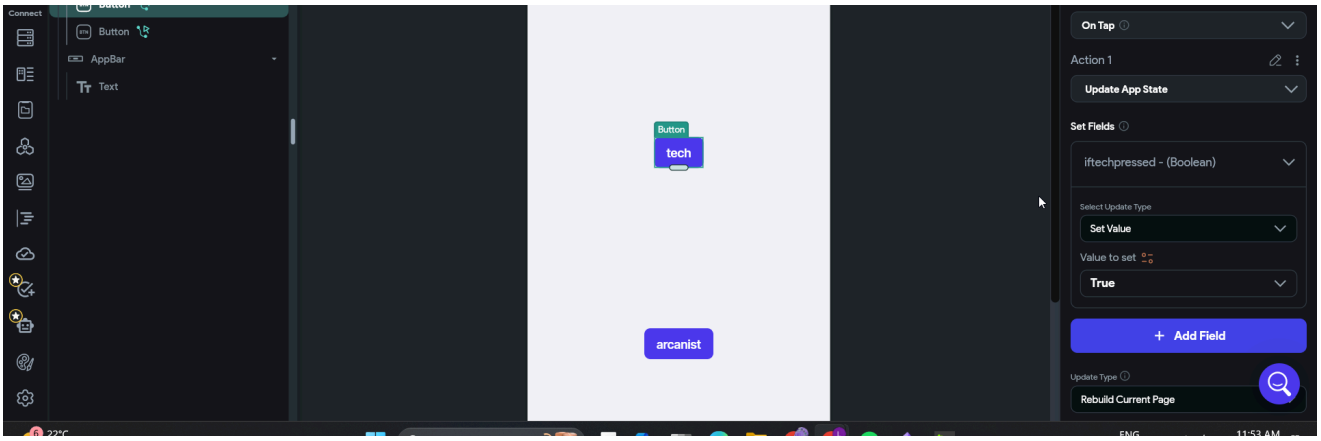
Then click **Create**.

Step 4: Default Value



You can change the default value from here.
For now, keep it **unchecked (false)**.

Step 5: Update App State from Button



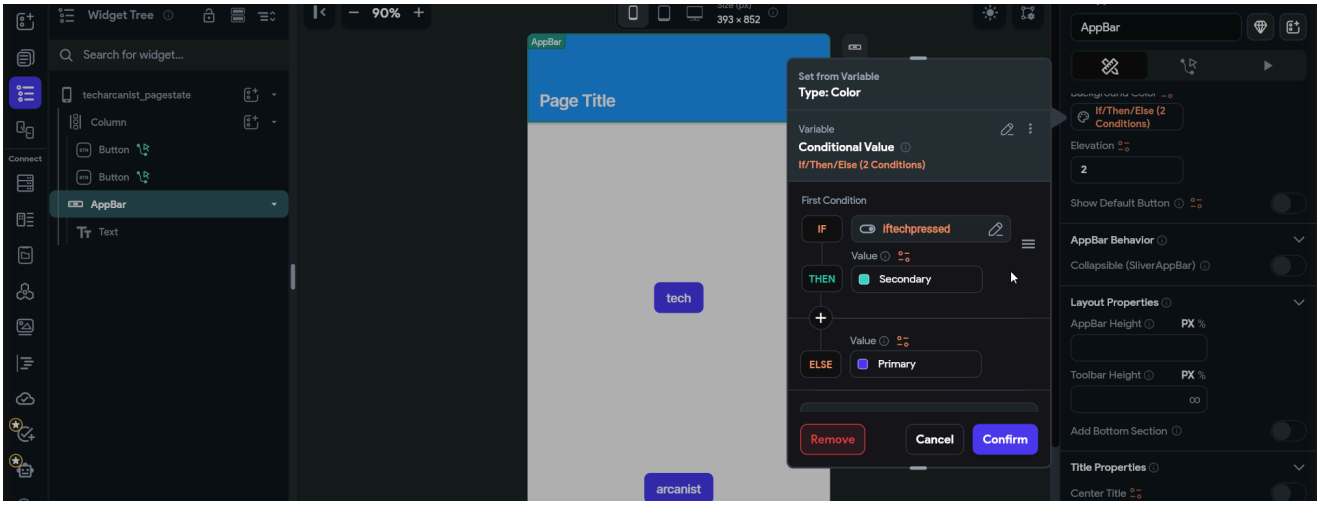
Now go to the **button**.
Just like we did earlier with Page State:

- Go to **Actions**
- Choose **Update App State**
- Select `iftechpressed`
- Set value to **True**

For the other button:

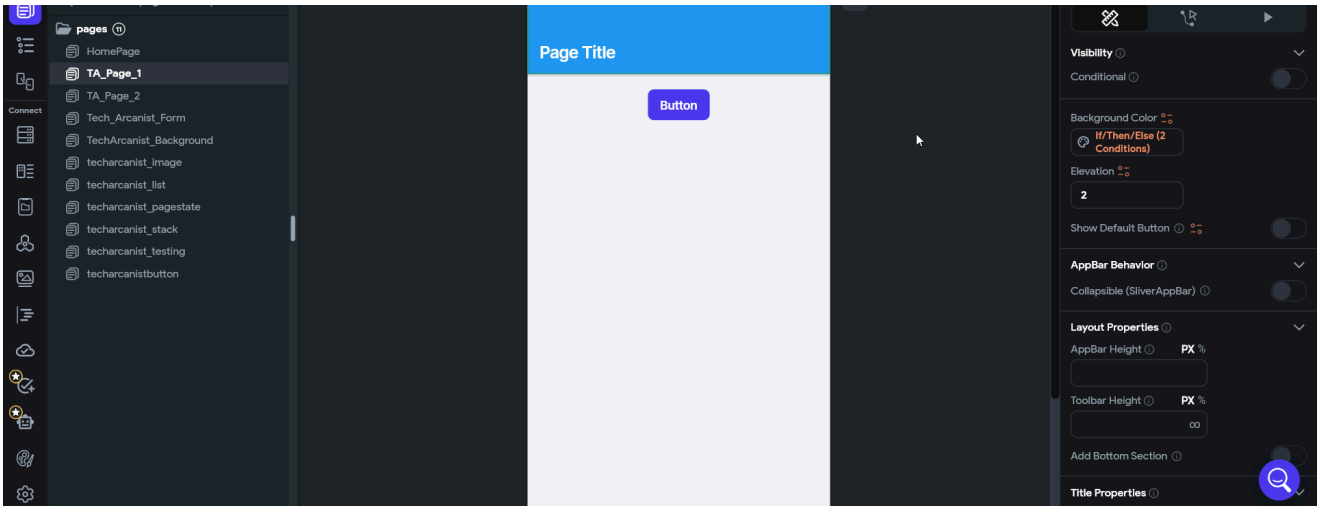
- Use **Update App State**
- Set `iftechpressed` to **False**

Step 6: Use App State in AppBar (Page 1)



Go to the **AppBar background color** settings.

Step 7: Apply Conditional Color



Choose **Conditional Value (If / Then / Else)**:

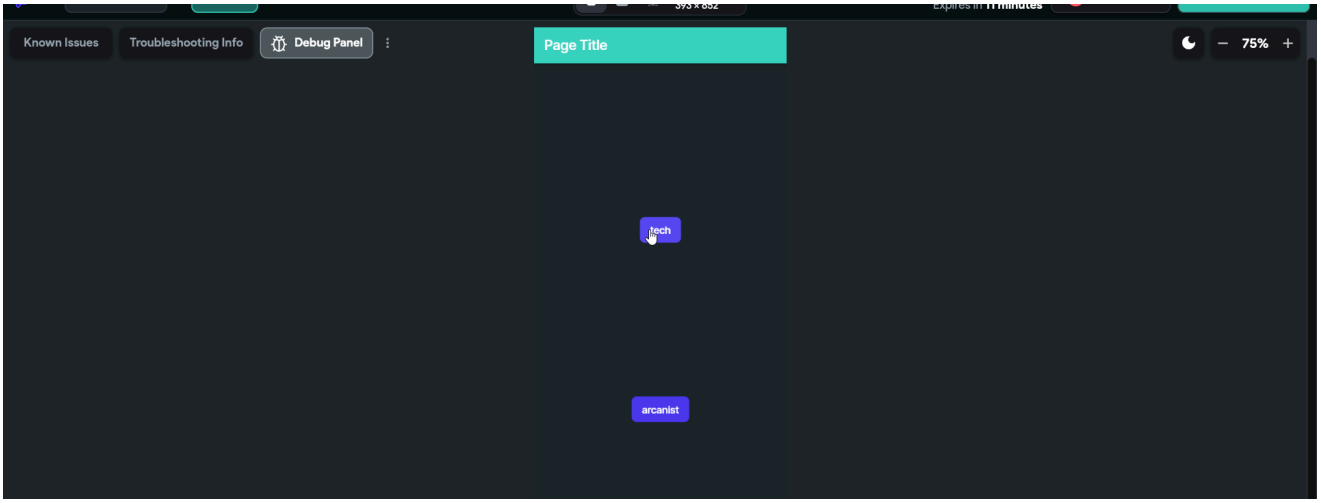
- **IF** → App State → `iftechpressed`
- **THEN** → Select one color
- **ELSE** → Select another color

Step 8: Apply Same Logic on Other Page

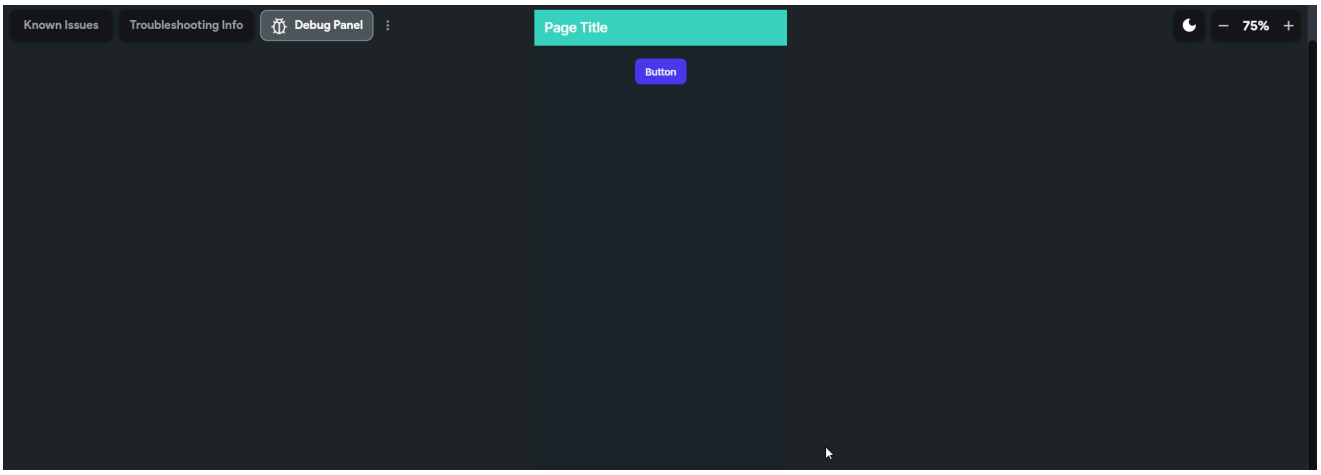
Go to the **AppBar of the other page** and apply the **same conditional setting** using:

- App State → `iftechpressed`

Step 9: Result



- Pressing the button on one page updates the **App State**



- The **AppBar color changes on both pages**
